
Save Thine Kingdom Download Setup For Pc



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About This Game

Play as the King in a light-hearted third person action game, who is on a mission to save his kingdom from the Doombringer and his minions.

With the help of your allies, journey through four unique biomes to rid your kingdom of those who wish to destroy it. Use huge a variety of weapons and hack and slash your way to victory to save your subjects.

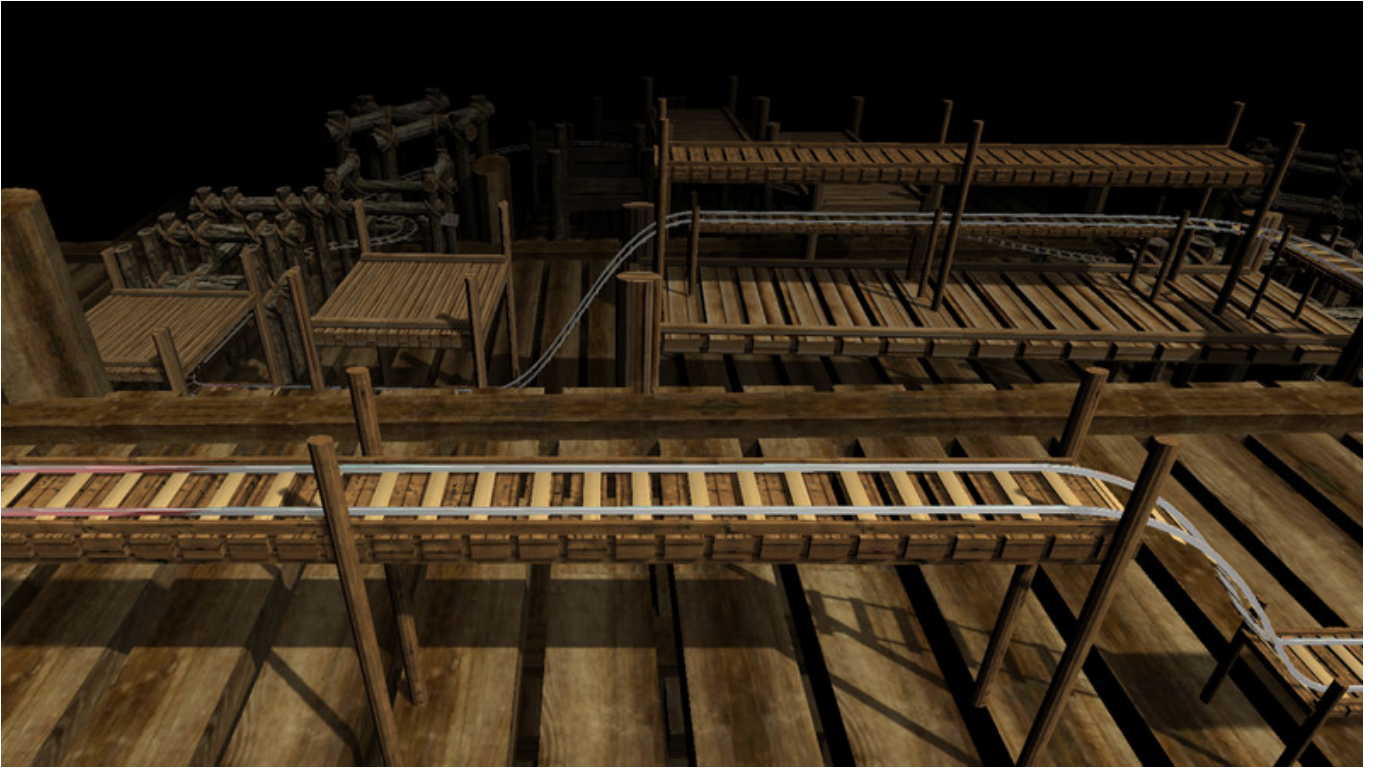
Title: Save Thine Kingdom
Genre: Action, Adventure, Casual, Indie, RPG
Developer:
Primarch Interactive
Publisher:
Primarch Interactive
Franchise:
Primarch Interactive
Release Date: 5 Mar, 2019

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English







save the kingdom steam. save the kingdom review. save the kingdom. save the kingdom to win the throne. save the kingdom gameplay. save the kingdom game

Needs updates. Volume 2 is technically the third stand-alone You Don't Know Jack game, the second being YDKJ Sports. Much like volume 1, the humor is the driving force behind the game along with the trivia. A few new features have been added to distinguish it from volume 1, such as the introduction of DisorDat and Celebrity Collect Calls, that keep the game fresh. Like the previous installment, this is a sound purchase for trivia masters, comedy lovers, and almost anyone else.. I got this on sale for \$2.59 during a Tom Clancy Sale. Here is the thing with this game, it is difficult further along into the game. As long as you make good decisions, and apply real-world tactics to this game, you will succeed. Sending all your troops in to smash and bash the enemy will not work. It can be slow-paced at times, which means that it is not based off of your reaction time, but the best strategy. I would highly recommend this game to someone who has time, patience, and who likes strategy games.. Great game UNTIL... you get to Expert Level 9.

The game is a really enjoyable play with satisfying blocks, parrys, slicing and stabbing. The enemies seem to react naturally and keep their distance until ready to strike. Makes sense.

TL:DR

At Expert Level 9, the game seems to abandon every law of physics, nature, and invades my personal space. If the developer were to fix only one thing, please prevent anything in the game from occupying the same space. How can I defend against an attack when the enemy is literally occupying the same space I am standing in.

The Longer review:

Novice levels are quite fun and although the shield blocking by the enemy seems realistic, blocking their incoming sword attacks needs help. I know this is difficult since when I swing my sword it doesn't bounce off, but I think this is where games need to suck it up and let the player win. If I swing my sword the NPC's sword has to deflect. We'll never have a battle a clashing swords stuck together and players battling to win via brute force. Just get over it. Any contact by a player's sword the the NPC needs to react. I think this may also help the 9th level issue.

Each win in Novice mode grants a new sword. Great selection, although I don't think the attributes reflect the sword types, except for the knife.

Expert mode was actually easier than Novice. In expert modes you start winning shields and once you have a shield the battle becomes less hectic. Crouch a little and you're good. I found that once I had a shield, the knife became a lot more useful and all I have to do in block/parry and then a quick knife to the armpit or ribcage does the trick. Just like real life! Right!

However all this falls apart when the enemies bum rush you and ignore the fact that they just got stabbed in their "no-no" place. I think they were even ignoring my shield. It ai run into someone with my shield I expected them to at least take a step back if not get knocked over. They guys qual wielding also frequently ignore the fact that I slammed there front sword out of the way. I've actually walked into them the their sword punctured my shield. I wasn't hurt, but the sword was still there. Kind of weird...

So to sum it up:

Really fun, but at the more difficult levels, the game breaks down.

My personal suggestions:

1. Prevent objects and characters from occupying the same space.
2. Make the interactions of objects more real.
3. If an NPC gets hit, he should react accordingly.
4. I'd rebalance the weapons. How does the largest weapon not do the most critical damage?, maybe the chance to crit is lower, but critical damage should be high. It should also have the strength to knock away shields.
5. Explain if the critical/stabbing/slashing bones stack on top of the base damage.
6. Don't make the player back out to the main menu everytime.
7. The entire play area should be accesible. Why do enemies get a safe area to back into!?!
I HIT MY WALLS SO MUCH DURING THIS GAME!!!

. I remember the war.. this game needs some help bad i even play the game because the damn bus jumps all the damn places it's

like if you spend \$34.99 for a game I should be able to play it WTF or money back. Cool game i like it.
It is a mixture of pacman and snake with some features.
For the price in sale (0,49\u20ac) i would buy it again.

I am really sorry if I offend die hard fans, however I have been playing the Tom Clancy games from the very first one but this one is without doubt the worse game I have ever played in the franchise. When my character attempts to run he moves like he is waist deep in mud and the AI commands make them as dumb as fudge, you tell the team to hold and they seem to get lonely if you are more than 100 yards from sight and decide to follow you and when I say follow you I truly mean that as that is all the stupid muppets do as they start screaming ARGH I 'M BEING SHOT??? Well shoot back then you think oh no the dumb as fudge AI just stands there getting shot as once they can see you they go back to TEAM HOLD mode?!!

Okay, so I only paid £1.63 for this but I still feel as though they saw me coming and thought "Ah yes another franchise mug about to get mugged" I am going to complete this game as a form of self punishment for not listening to the negative reviews that for once were highly accurate!

FOR ANYONE STUCK ON THE *** YASOV *** MISSION

Just before you climb the mini ladder to get onto the roof press F5 for a quick save and then LOWER your graphics to 1080x720 THEN climb the ladder kill the roof guard and then press F5 to save again now CHANGE the options back to what they were PRESS F5 again and then press F8 to load that quick save and this is how you get passed the screen blacking out!! This game is decent if you get it for Android but definitely not for PC.

Bad features: annoying music(it becomes that after some time), no explanation of who the characters are, I guess this is one of the games that you just run and play, but if they show some characters in there they should at least explain about them, also as I see in the store page some characters appear in screenshots, but don't be wrong there is no explanation of who they are, and I didn't saw most of them also even playing the game, lack of basic things in options like language change, bugs(developers tend to fix them, but still there are), not good race system, little confusing menu, and dead multiplayer.

Good things about the game, it has controller support, achievements, Steam Trading cards.. I have just under 2 hours in this game, but I can tell I'm going to get a lot of play time out of this.

It's not like what I say actually matters, because everyone on steam has an opinion.

Here's what I like:

- The ambience is great
- Unique controls (I play with a keyboard and it's really not that bad to control. I think you'd have to be a derp to not be able to handle the controls.)
- Material use require a measure of sustainability
- The in-game economy with merchants is clever
- Fishing mini game is fun
- Tasks / Quests feel like they offer progression throughout the game, not just a "Checklist" quest line
- The characters make me lol

Here's what I don't like (trivial stuff):

- I want to be able to move my house / customize my house.
- The combat is wonky. I can often hit a monster 178 gorillion miles away; I think that's probably because the planet is small and the field of depth has to compensate.
- Only one game save

Either way, if you liked Stardew Valley or Harvest moon, you're gonna love the♥♥♥♥♥outta this game.

AND

For my shekel pinching friends: it's cheap.

Who doesn't love a cheap, fun game with plenty of play time to offer?. Really Good But one scenario that's really difficult and need to have a brain to work it out! the 75 min one! reardless how clever you are there is not enough time within the 75 min to complete it i've scored 256 points top score even though less than 3 mins late to complete besides everything else all other scenarios are brilliant! regardless to this one problem (hope for an update)? To ammend! I'd still give it 9V10 ! well just been

informed that it can be done within the time spec so obviously try, try again! Well i've got to say everything prior I have said is to the contrary incorrect i've completed it with a 1000 points and it does push you to the test I now give it 12/10 just for how difficult it really is! but finished it by 10 mins early!. This game is suprisingly hilarious and has super solid/fun gameplay; i don't know what more you can expect from a game. If you like speedrunning, platformers, puzzles, or any combination therin, buy it, yo.. so bad this game

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